

week 7:	meeting the chief
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During the Zulu campaign, B-P and his soldiers saw the beauty of Kwazulu-Natal. There were many things happening and they had to make sure they were always prepared when they rounded up the isolated bands of warriors and cattle after the defeat. B-P and his men also came across the Zulus who were packed into a gully like sardines. After crossing many rivers, when they eventually met up with the Chief they had to make sure that they knew the correct way to greet him!

Games:

1. **Active Game:** Touching God’s Creation

Games Module: Page 69

2. **Circle Game:** Round Up! (Circle chase)

Games Module: page 12

3. **Wide Game:** Sardines

The Sixer (or any chosen Cub) from each Six chooses a place to hide that is large enough for the whole Six. Once hidden, the other Cubs set out to find and hide with their Sixer. Bones awarded to every Six achieving this goal.

4. **Relay:** Stepping Stones

In relay formation, each Six is given two pieces of paper (about A4 in size). Using these as stepping stones, they must cross the river without falling into the water (if they do they must go back and start again). Once across they pick up the stepping stones and run back to pass them to the next Cub.

5. **Revision Game:** Good Morning!

Cubs placed in pairs and in a defined playing area. On the whistle blow, Cubs run around free. Next whistle, Cubs need to find a partner, salute correctly and shake with their left hand. Repeat several times. (N.B. Practice the correct salute and handshake beforehand).

(Use this opportunity to revise how the left hand shake came about: Many years ago, Lord Baden-Powell met an African chief who held out his left hand in greeting. The chief explained to B-P that warriors fought with spears and carried shields in their left hand for protection. If a warrior met a friend, he would not need his shield, and his left hand would be free. So if a man held out his left hand to you it showed that he trusted you and wanted to be friendly. This impressed B-P so much that he chose the special handshake for Cubs and Scouts.)

Being a soldier with B-P required some special skills using all senses!

Sense training:

1. **Sight:** What’s missing?

(Have pictures of the woodcraft signs on separate pieces of cardboard – either drawn or made from natural materials. You may well have made these for last week's program).

Play either as a circle game with Cubs numbered off from 1 to 4 (or 6). Revise the woodcraft signs first. Place signs in the centre of a circle. Call a number. Those Cubs run around the circle, back through their space to the centre of the circle straight up to the display of signs and observe for about 45 seconds. They are then told to turn their backs. The Pack Scouter removes one sign. The Cubs turn back and the first Cub to call out the missing sign wins a point. Repeat until all Cubs have had a turn.

2. **Touch:** Electrical Shock!

Games Module: page 56 (Soldiers needed to know how to communicate without speaking)

So how did B-P get to meet Dinizulu, Chief of the Zulus?

Yarn:

Three years after his first visit to South Africa, B-P, now a Captain, returned and was soon called upon to help deal with Chief Dinizulu, who was causing trouble in Zululand. He was very impressed with the sight of the Zulu warriors arrayed in their full battledress of feathers, furs and cow's tails, and armed with huge ox-hide shields and a selection of assegais.

The British Army moved in against the Zulus and soon defeated the enemy. B-P was part of a force of 400 British soldiers plus 2200 African troops which were sent to relieve magistrate Pretorius who had been besieged in his post, together with a number of traders, women, children and friendly Africans. They did this without much trouble and took the women and children back to headquarters.

After the enemy had been defeated, isolated bands of warriors and cattle had to be rounded up and when B-P was on one of these reconnaissances, he came to the edge of a high cliff overgrown with thick bush.

B-P wrote "While peering down into the valley below to see what had become of some enemy scouts whom we were following up, my orderly suddenly called out : "Look out, sir, behind you."

I jumped around and there stood a splendid figure of a Zulu warrior, in all the glory of glistening brown skin and the white plumed head-dress from which the Usutu had their nickname of "Tyokobais".

With his great shield of ox-hide and his bright assegai he made a fine picture. He had popped up from under the brow of the cliff to get me. On finding another with me he did not stop to argue but sprang down into cover again. I could see him and another running and scrambling along a track on the face of the bluff, and I kept following them from above with my pistol ready, and before long they crossed a bit of open rock-face giving me a chance.

But I didn't take it. I wanted to see where they were heading for and very soon they disappeared into what was evidently a mouth of a cave. My particular friend caught his shield in a bush in the course of his flight and rather than be delayed left it there.

So, accompanied by my orderly, I went down the path and got the shield. Following the path along I presently found that in place of a cave there was a deep crevice or gully in the cliff face which ran right down to the plain below.

As I looked down into this, a strange sight met my eyes. The gully was packed with brown faces, with rolling eyes and white teeth, of hundreds of women and children, refugees hiding from us. Down below, nearest to the plain, were crowds of warriors, evidently waiting for an attack from that direction. I had come in at the back door!

I made my Basuto orderly call to the Usutus that fighting was all over now and that no harm would be done to them if they surrendered quietly, and in my heart of hearts, I warmly hoped they would. Just then our flanking party turned up moving along the base of the cliff, and this helped them to make up their minds, which had been pretty well joggled up by our unexpected appearances at the back door. So they called "Pax".

When I made my way down through them the women seemed to think that this was the beginning of a slaughter and began screaming and pushing to get out of my reach. In the struggle a small brown imp fell off a rock on which he had been put, so I naturally picked him up and put him back, giving him something to play with. This had miraculous effect; the hubbub died down; remarks were passed from mouth to mouth and I was able to squeeze down among them without further trouble."

Dinizulu retreated into wild rocky country. B-P and his African scouts followed, but each Zulu fort they reached was deserted. In one fort they found weapons and trinkets and a long string of carved beads. B-P was sure that this had been Dinizulu's hideout but Dinizulu had disappeared. He took the necklace home with him. A few days later Dinizulu came in and surrendered. *(If anyone in your Pack has the Woodbadge explain what the beads mean when worn by a Scouter - <http://www.scouting.org.za/seeds/woodbadge.html>)*

As Cubs we need to be able to follow trails set up by other Cubs and Scouts so that we know where we need to go ...

Craft/Activity:

1. **Activity:** Advancement requirement

Gold Wolf: Lay a woodcraft trail where 20 signs are used for others to follow. These Cubs must either lay the trail before the pack meeting or must be given time during the pack meeting while the Cubs, doing the Silver Wolf trail, are doing something else (e.g. handcraft activity below). Make sure to put this activity early in the program so that there is enough time for the other Cubs to follow it. Also, make sure that the trail is set up away from the playing area so that it is not destroyed (depending on numbers, more than one trail can be set).

Silver Wolf: Follow the woodcraft trail. Ensure the Cubs are in smaller groups when they follow the trail so that they get the full benefit from the exercise. The Cubs who set the trail should supervise the following of the trail.

2. **Handcraft:** Make a necklace

Handcraft Module: page 16 (seed necklace) or 17 (macaroni necklace)
An alternative handcraft can be to make a Zulu shield.

Soldiers need to try and stay cheerful and smiling under all circumstances ...

Singing/Play Acting:

1. **Singing:** The Smile Song

Singing Module : page 30

2. **Playacting:** Tied in knots

Playacting Module: page 8 (When B-P found all the refugees they were all huddled up – do you think they may have got tangled without realising it?)

Advancement covered:

New Chums:

The left handshake (**Yarn**)

Salute and Left Handshake (**Revision Game**)

Silver Wolf:

Trails: Follow a woodcraft trail (**Activity**)

Gold Wolf:

Trails: Lay a woodcraft trail where 20 signs are used for others to follow (**Activity**)